SYSTEM
100

GRAPHICS
CONTROLLER
134

PROCESSOR(S)
102-104

100

DISPLAY
134

MEMORY
CONTROLLER HUB
(MCH)
130

COMPILER UNIT
180

LINKER UNIT
182

IDE DRIVE(S)
142

USB PORT(S)
144

INPUT/OUTPUT
CONTROLLER
HUB (ICH)
140

AUDIO CODEC
146

MAIN MEMORY
132

MODEM CODEC
148

SUPER I/O
CONTROLLER
150

PCI SLOT(S)
162

ISA BRIDGE
164

KEYBOARD
151

FIRMWARE
HUB (FWH)
170

MOUSE
152

PARALLEL
PORT(S)
153

BIOS MEMORY
172

ISA SLOT(S)
166

SERIAL PORT(S)
154

120

FLOPPY DISK
DRIVE
155

FIG. 1

PROGRAM
UNIT(S)
202

RUNTIME
LIBRARY
206

COMPILER UNIT
180

OBJECT CODE
208

LINKER UNIT
182

EXECUTABLE
PROGRAM
UNIT(S)
210

FIG. 2

Set R := set of restricted pointer variables
Set P := set of pointer variables that are formal parameters and not in R
Set D := set of pointer variables used for indirect memory accesses

<u>302</u>

Determine restricted base pointers for
non-restricted local pointers
<u>304</u>

Determine the scope of each restricted
pointer relative to the scope of all
pointers in the code segment
<u>306</u>

Method
300

Determine whether pointers could
be aliases based on the base pointer
and scope information
<u>308</u>

FIG. 3

Program 400

```
410 void bar( float * restrict a, float * x, int i, int j, int k ) {
415   a[0] = x[0];
420   {
425     float * restrict b = a-k;
430     float * restrict c = x+k;
435     float * y = b+i;
440     c[i] = *y;
445   }
450   {
455     float * restrict d = a;
460     {
470       float * restrict e = x;
475       d[j] = e[j];
480     }
490   }
495 }
```

FIG. 4

LATTICE
500

$$r_0 \quad r_1 \quad r_2 \cdots r_m \quad P_0 \quad P_1 \cdots P_n$$

FIG. 5

INITIALIZE TABLE OF POINTERS `602`

RETRIEVE INSTRUCTION `604`

METHOD `600`

DOES THE INSTRUCTION MODIFY A POINTER? `606` — NO →

IS INSTRUCTION THE LAST INSTRUCTION? `614` — NO → END `630`

YES ↑

YES ↓

RETRIEVE THE NEXT POINTER MODIFIED IN INSTRUCTION `607`

IS THE POINTER A RESTRICTED POINTER? `608` — YES →

NO ↓

IS THE POINTER A LOCAL POINTER? `610` — NO →

IS ANOTHER POINTER MODIFIED IN INSTRUCTION? `612` — NO

YES

YES ↓

IS INSTRUCTION AN ASSIGNMENT SETTING Y=X+OFFSET? `616` — NO →

YES ↓

DOES REP(X).COL ⊓ REP(Y).COL EQUAL ⊥? `622` — YES → STORE ⊥ IN TABLE `618`

NO ↓

RZ=UNIFY(REP(X), REP(Y)) `626`

SET TABLE AT ROW RZ, COLUMN 2 EQUAL TO REP(X).COL ⊓ REP(Y).COL `628`

FIG. 6

procedure FLOW_WALK

```
702   for each pointer variable w do
704     if w ∈ (R∪P) then
706       REP(w).col  = w;
708     else
710       REP(w).col = T;
712   enddo                                              702
```

```
714   for each instruction do
716      for each pointer variable y that might be modified by the instruction
718        if y is pointer variable that is restrict qualified then
720           //Ignore it.
722        else
724          if y is a local pointer variable then
726             if instruction is assignment that sets y to adjustment of x then
728                if REP(x).col ∏ REP(y).col = ⊥ then
730                   // Do not unify.  Doing so just loses information.
732                   REP(y).col = ⊥
734                else
736                   //Target of y is same as target of x
738                   rz = UNIFY(REP(y), REP(x) );
740                   rz.col = REP(x).col ∏ REP(y).col;
742                endif
744          else
746             //Target of y is unknown
748             REP(y).col := ⊥;
750          endif
752        endif
756      enddo
758   enddo

760 end FLOW_WALK                                         704
```

Pseudo Code 700

FIG. 7

Table 800

Pointer	REP(...).col
a	a
b	b
c	c
d	d
e	e
x	x
y	b

FIG. 8

METHOD
900

INITIALIZE ALL
MATRIX ENTRIES TO
TRUE — 901

RETRIEVE INSTRUCTION — 902

DOES INSTRUCTION
HAVE INDIRECT READS OR
WRITES THROUGH
POINTERS? — 903

NO

YES

FOR THE NEXT INDIRECT READ OR WRITE
THROUGH A POINTER
(CALL IT Y) — 906

ASSIGN "FALSE" TO EACH MATRIX ENTRY IN ROW Y
CORRESPONDING TO EVERY RESTRICTED POINTER
THAT IS OUT OF SCOPE WHEN THE INSTRUCTION
EXECUTES — 908

ARE THERE MORE
INDIRECT READS OR WRITES
THROUGH POINTERS IN THE
INSTRUCTION? — 910

YES

NO

IF IT IS
THE LAST
INSTRUCTION? — 912

NO

YES

END — 914

FIG. 9

```
procedure SCOPE_WALK

  1010  for each i in D do
  1015    for each j in R do
  1020      MATRIX[ROW(i),j] := true;
  1025    enddo
  1030  enddo                              1002


  1035  for each instruction x do
  1040    for each indirect read or write through a pointer y do
  1045      i := ROW(y);
  1050      k : = REP(y).col;
  1055      if k∈ (R∪P) then
  1060        for each j in R do
  1065          if j is not in scope when instruction x executes then
  1070            MATRIX[i,j] := false;
  1075          endif
  1080        enddo
  1090
  1095      enddo
  1096  endo                               1004

end SCOPE_WALK
```

Pseudo Code 1000

FIG. 10

	a	b	c	d	e
a		x	x	x	x
b				x	x
c				x	x
d		x	x		
e		x	x		
x		x	x	x	x
y				x	x

Matrix 1100

FIG. 11

METHOD
1200

GET PTR1
AND PTR2   1202

DO POINTERS
HAVE SAME BASE   1204
POINTER?

YES

NO

IF PTR1'S BASE
POINTER IS RESTRICTED   1206   YES
AND PTR2'S BASE POINTER
IS RESTRICTED

NO

IF PTR2'S BASE IS IN
SCOPE WHEN PTR1 IS   1208
INDIRECTLY READ
OR WRITTEN

NO

YES

IF PTR1'S BASE IS IN
SCOPE WHEN PTR2 IS   1210   NO
INDIRECTLY READ OR
WRITTEN

YES

IF PTR1'S BASE
POINTER IS RESTRICTED   1212   YES
AND IF PTR2'S BASE POINTER
IS A PARAMETER

NO

IF PTR1'S BASE IS IN
SCOPE WHEN PTR2 IS   1214   YES
INDIRECTLY READ
OR WRITTEN

NO

RETURN
FALSE   1216

IF PTR1'S
BASE POINTER   1218   YES
IS A PARAMETER AND PTR2'S
BASE POINTER IS
RESTRICTED

NO

IF PTR2'S BASE IS IN
SCOPE WHEN PTR1 IS   1220   YES
INDIRECTLY READ
OR WRITTEN

NO
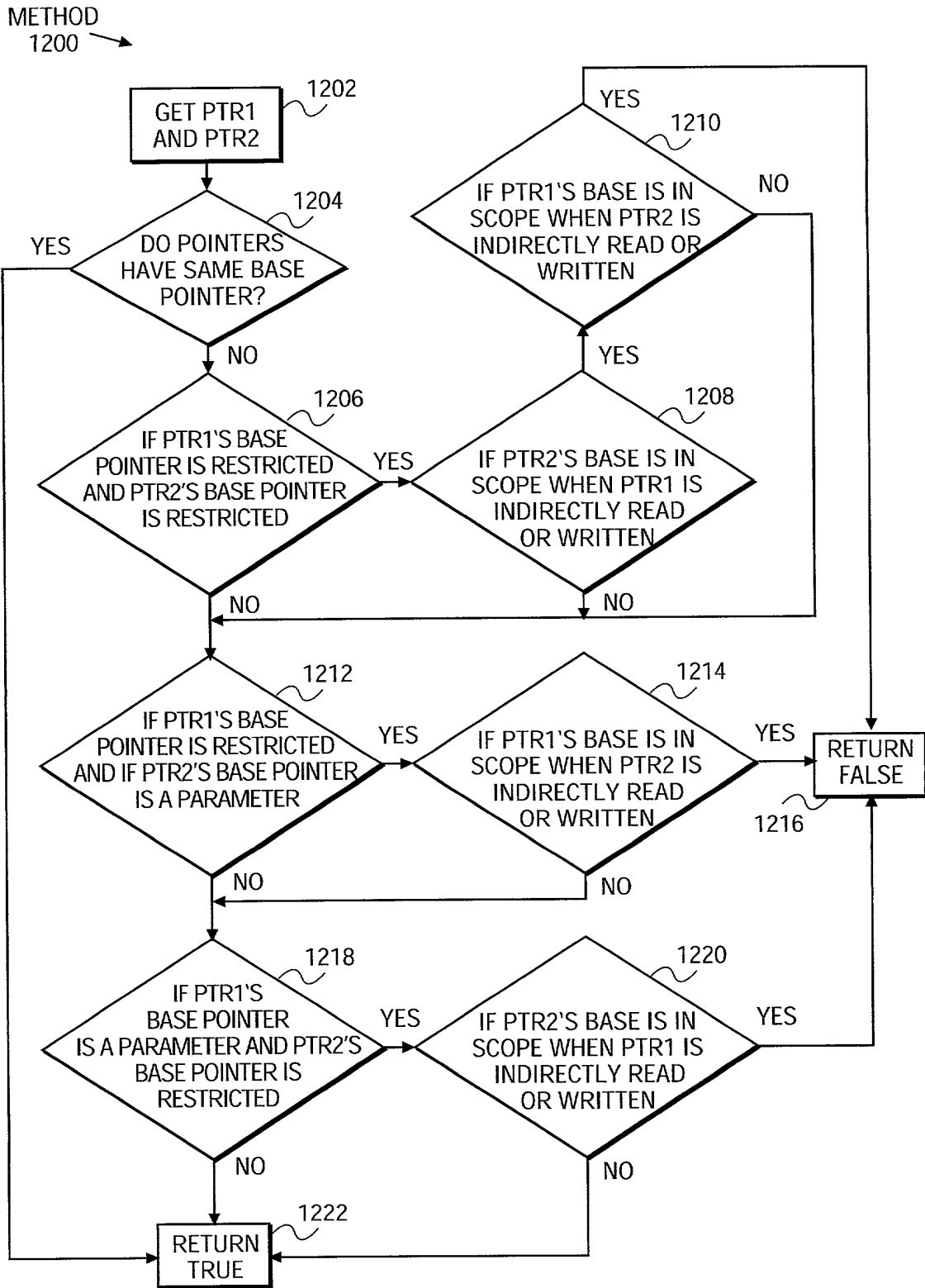
RETURN
TRUE   1222

FIG. 12

Pseudo Code 1300

procedure COULD_TARGETS_ALIAS(x,y)

```
1320  i = REP(x).col;
1302  j = REP(y).col;
1306  if i=j then
1308      return true;
1310  endif            1302
```

```
1312  if i∈R and j∈R and MATRIX[ROW(x),j]=true
1314  and MATRIX[ROW(y),i]=true then
1316      return false;
1318 endif                                    1304
```

```
1320  if i∈R and j∈P and MATRIX[ROW(y),i]=true then
1322      return false;
1324 endif
                                              1306
```

```
1326  if j∈R and i∈P and MATRIX[ROW(x),j]=true then
1328      returns false;
1330  endif
1340 return true;
                                              1308
```

end COULD_TARGETS_ALIAS

FIG. 13